



# LOAD BALANCE AND PARALLEL I/O

---

## Optimising COSA for scale

Adrian Jackson

[adrianj@epcc.ed.ac.uk](mailto:adrianj@epcc.ed.ac.uk)

@adrianjhpc

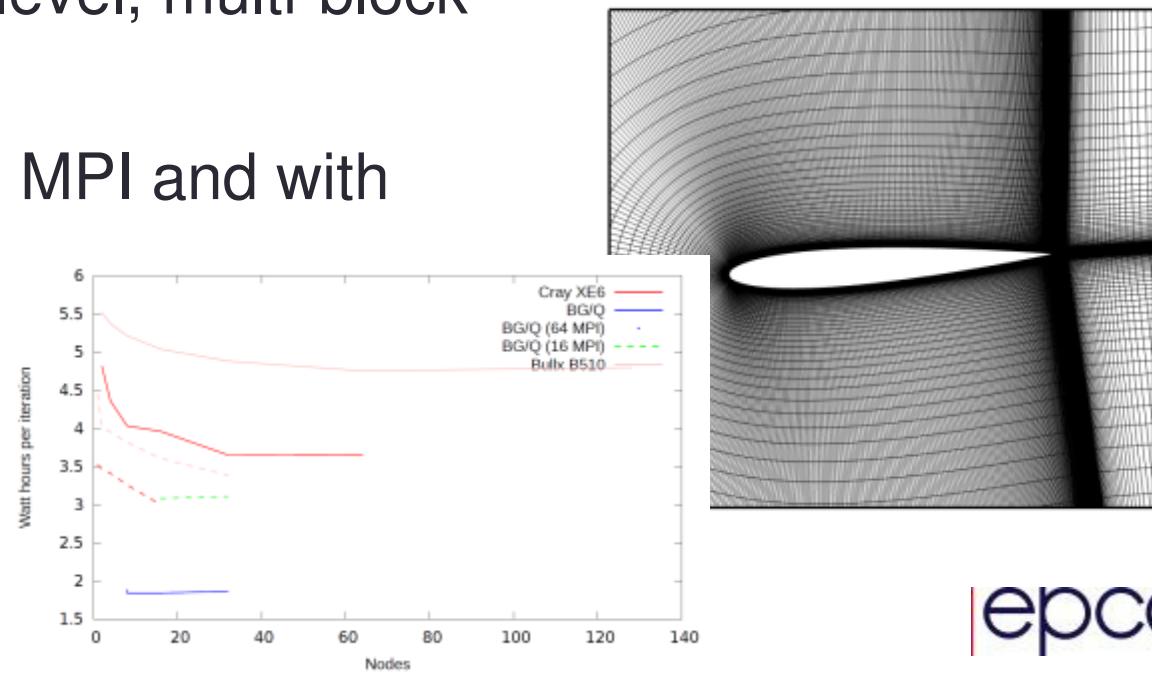
Sergio M. Campobasso

University of Lancaster

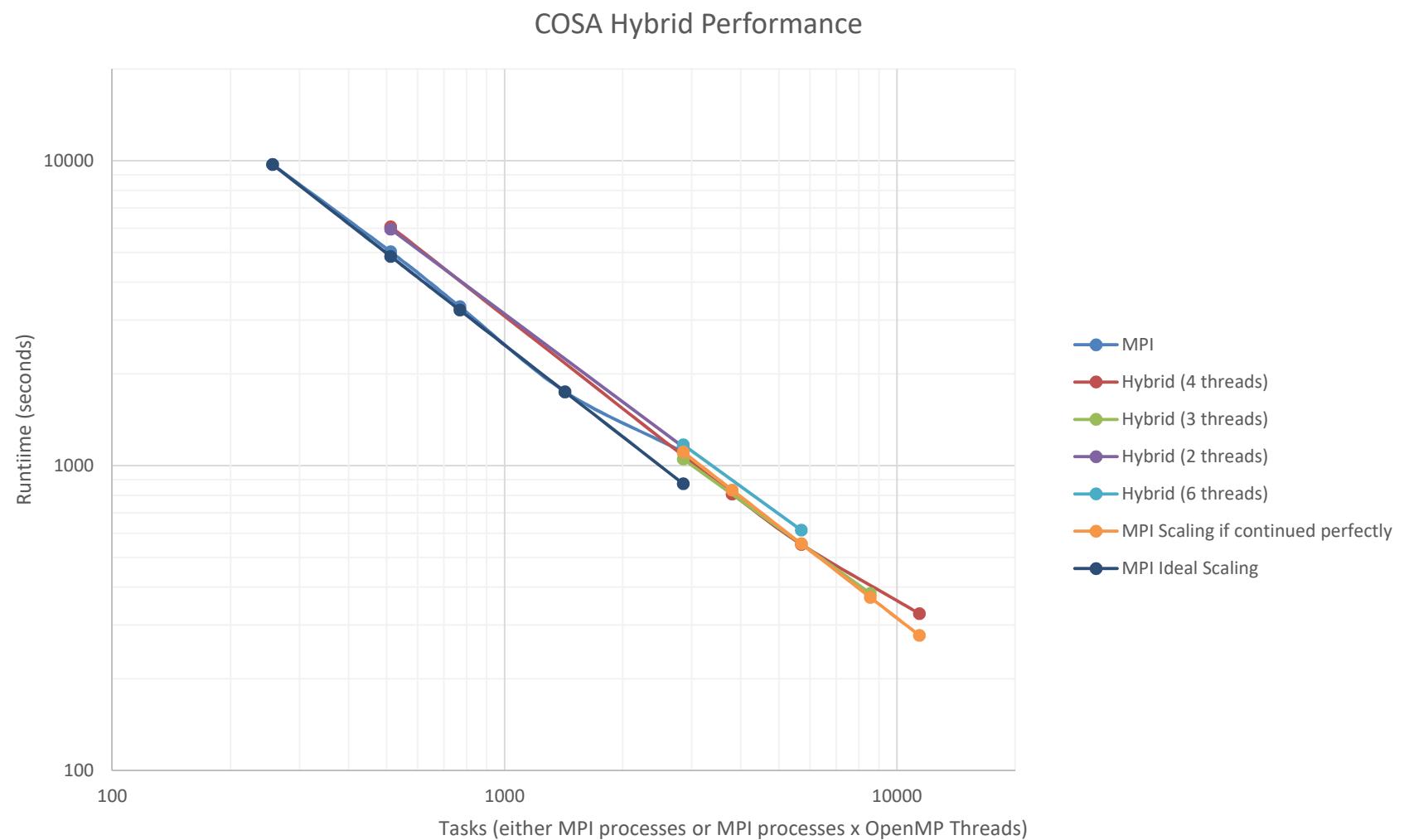
|epcc|

# COSA

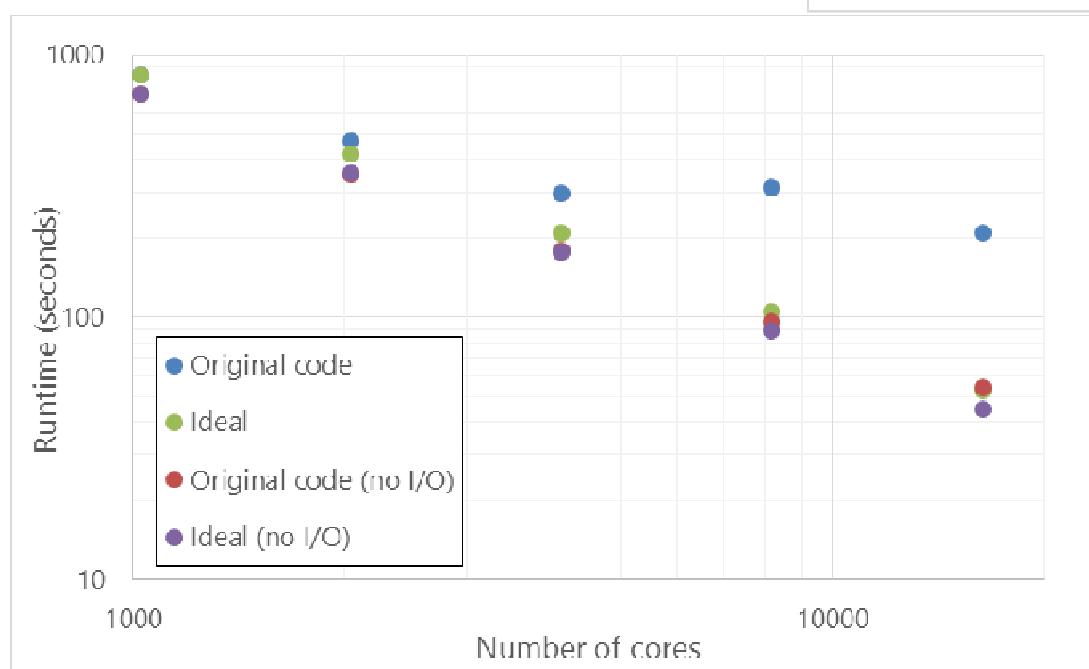
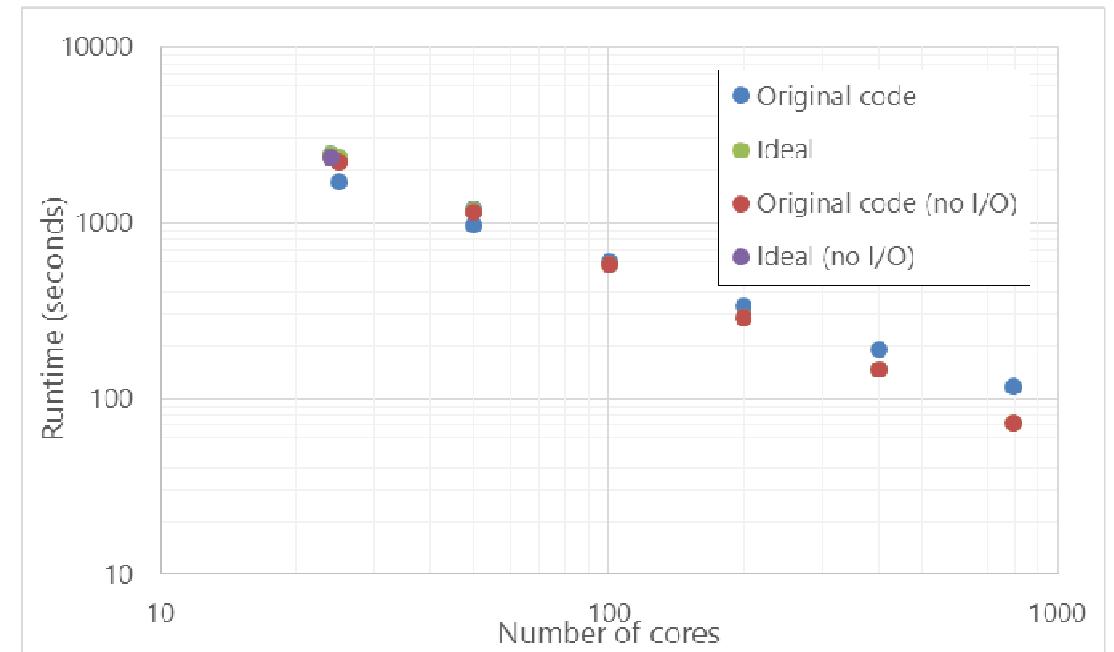
- Fluid dynamics code
  - Harmonic balance (frequency domain approach)
  - Unsteady navier-stokes solver
  - Optimise performance of turbo-machinery like problems
  - Multi-grid, multi-level, multi-block code
  - Parallelised with MPI and with MPI+OpenMP



# COSA Performance



# Parallel Performance



# Performance

100 processes

Samp%	Samp	Imb.	Imb.	Group
	Samp	Samp%	Function	
				PE=HIDE
100.0%	61,775.2	--	--	Total
-----				
78.1%	48,217.5	--	--	USER
-----				
19.0%	11,747.3	3,485.7	23.1%	vflux_
8.8%	5,418.5	857.5	13.8%	roflux_
6.1%	3,764.0	1,434.0	27.9%	muscl_
4.7%	2,909.9	1,479.1	34.0%	q_face_
4.1%	2,555.1	364.9	12.6%	tridi_
3.9%	2,380.3	1,327.7	36.2%	bresid_
3.7%	2,302.4	1,445.6	39.0%	muscl_bi_
3.2%	1,972.9	1,146.1	37.1%	rtst_
=====				
19.0%	11,742.3	--	--	MPI
=====				
11.1%	6,831.8	33,844.2	84.0%	mpi_waitany
5.3%	3,262.0	910.0	22.0%	MPI_FILE_WRITE
=====				

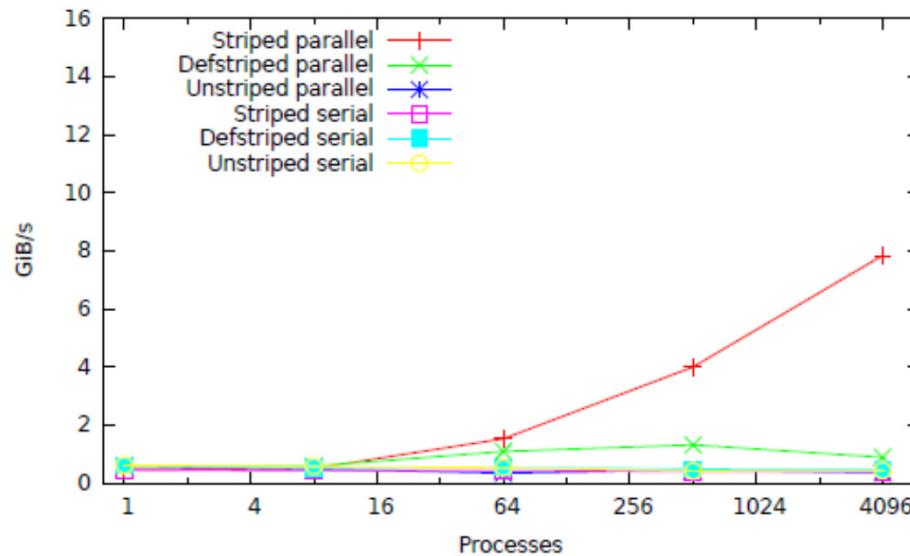
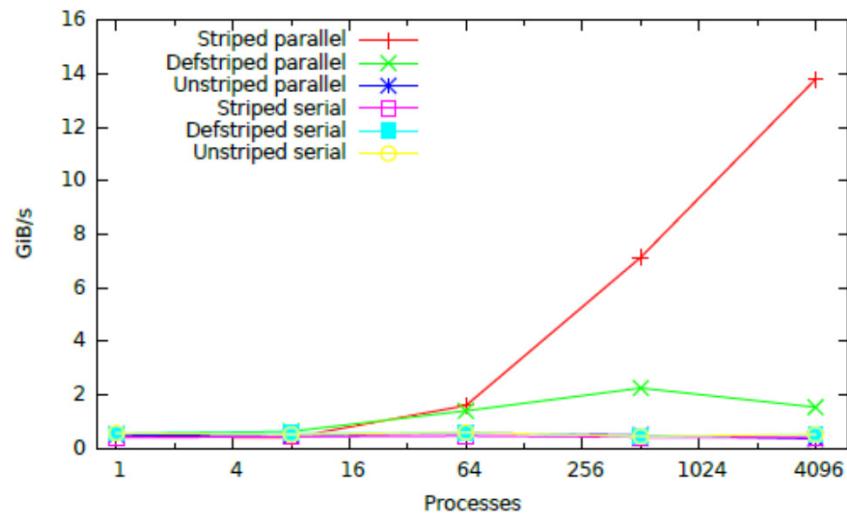
800 processes

Samp%	Samp	Imb.	Imb.	Group
	Samp	Samp%	Function	
				PE=HIDE
100.0%	10,461.0	--	--	Total
-----				
56.3%	5,889.8	--	--	USER
-----				
13.1%	1,375.1	464.9	25.3%	vflux_
6.5%	683.7	132.3	16.2%	roflux_
4.5%	469.1	199.9	29.9%	muscl_
3.4%	355.9	192.1	35.1%	q_face_
3.1%	320.7	82.3	20.4%	tridi_
2.8%	293.7	193.3	39.7%	bresid_
=====				
41.4%	4,333.4	--	--	MPI
=====				
14.2%	1,482.2	1,111.8	42.9%	MPI_FILE_WRITE
10.5%	1,093.8	4,369.2	80.1%	mpi_waitany
8.4%	877.7	885.3	50.3%	mpi_file_open
7.0%	730.0	802.0	52.4%	MPI_BARRIER
=====				

## Data decomposition

- Data domain split up into blocks (multi-block, multi-level code)
  - Blocks may be of different sizes
  - Processes may have different numbers of blocks
- Suggests individual MPI-I/O file writing
  - Each process writes its blocks separately to a file, in parallel
  - Not collective

# Collective vs individual performance



## Data format

- ASCII to Binary data
  - MPI-I/O is binary format
  - Conversion compresses the files
    - 3x smaller for a lot of COSA data files
- Supporting serial file reading and writing more complex
  - Supporting no MPI library
  - Mimic Fortran binary format
  - Write size of line (in bytes) and beginning and end of each line
  - Involves 3x writes

# Fortran file writing

- Standard I/O done with Fortran file writing
- Implicit loops over data structure, i.e. restart file:

```
write(fid) (((((q(i,j,k,ipde,n),i=-1,imax1),  
j= 1,jmax1),k=-1,kmax1),ipde=1,npde),n=0,2*nharms)
```

- Data structures have halo data
- Stored for restart files but not for data files
- Translated initially to something like this:

```
do n = 0,2*nharms  
  do l=1,npde  
    do k=-1,kmax1  
      do j=-1,jmax1  
        call setupfile(fid,disp)  
        call mpi_file_write(fid, q(-1,j,k,l,n), imax+3,  
&                      MPI_DOUBLE_PRECISION, MPI_STATUS_IGNORE, ierr)  
        disp = disp + doublesize*(imax+3)  
      end do  
    end do  
  end do  
end do
```

# Fortran file writing

- i.e. data file:

```

write(line1,'("ZONE T="arturo",I='',i4,'', J='',i4,'', K='',i4,'',F=POINT, DT=(SINGLE SINGLE SINGLE DOUBLE DOUBLE
DOUBLE DOUBLE DOUBLE DOUBLE DOUBLE) '')') imax1,jmax1,kmax1
write(fid(n),'(a)') line1
do k=0,kmax
  do j=0,jmax
    do i=0,imax
      write (fid(n),10) (var1(i,j,k,ipde,n),ipde=1,npde), (var2(i,j,k,ipde,n),ipde=1,npde)
    end do
  end do
end do
10 format(3e16.8,7e22.14)

```

- Originally translated to:

## Data file continued

```
do k=0,kmax
    do j=0,jmax
        do i=0,imax
            do ipde=1,npde
                tempdata(tempindex) = var1(i,j,k,ipde,n)
                tempindex = tempindex + 1
            end do
            do ipde=1,npde
                tempdata(tempindex) = var2(i,j,k,ipde,n)
                tempindex = tempindex + 1
            end do
        end do
    end do
end do

call setupfile(fid(n),disp,MPI_DOUBLE_PRECISION)
call mpi_file_write(fid(n),tempdata(1),datasize,
&                  MPI_DOUBLE_PRECISION,MPI_STATUS_IGNORE,ierr)
disp = disp + datasize*doublesize
```

# Restart optimisation

- Convert this:

```
do n = 0,2*nharms
    do l=1,npde
        do k=-1,kmax1
            do j=-1,jmax1
                call setupfile(fid,disp)
                call mpi_file_write(fid, q(-1,j,k,l,n), imax+3,
&                      MPI_DOUBLE_PRECISION, MPI_STATUS_IGNORE, ierr)
                disp = disp + doublesize*(imax+3)
            end do
        end do
    end do
end do
```

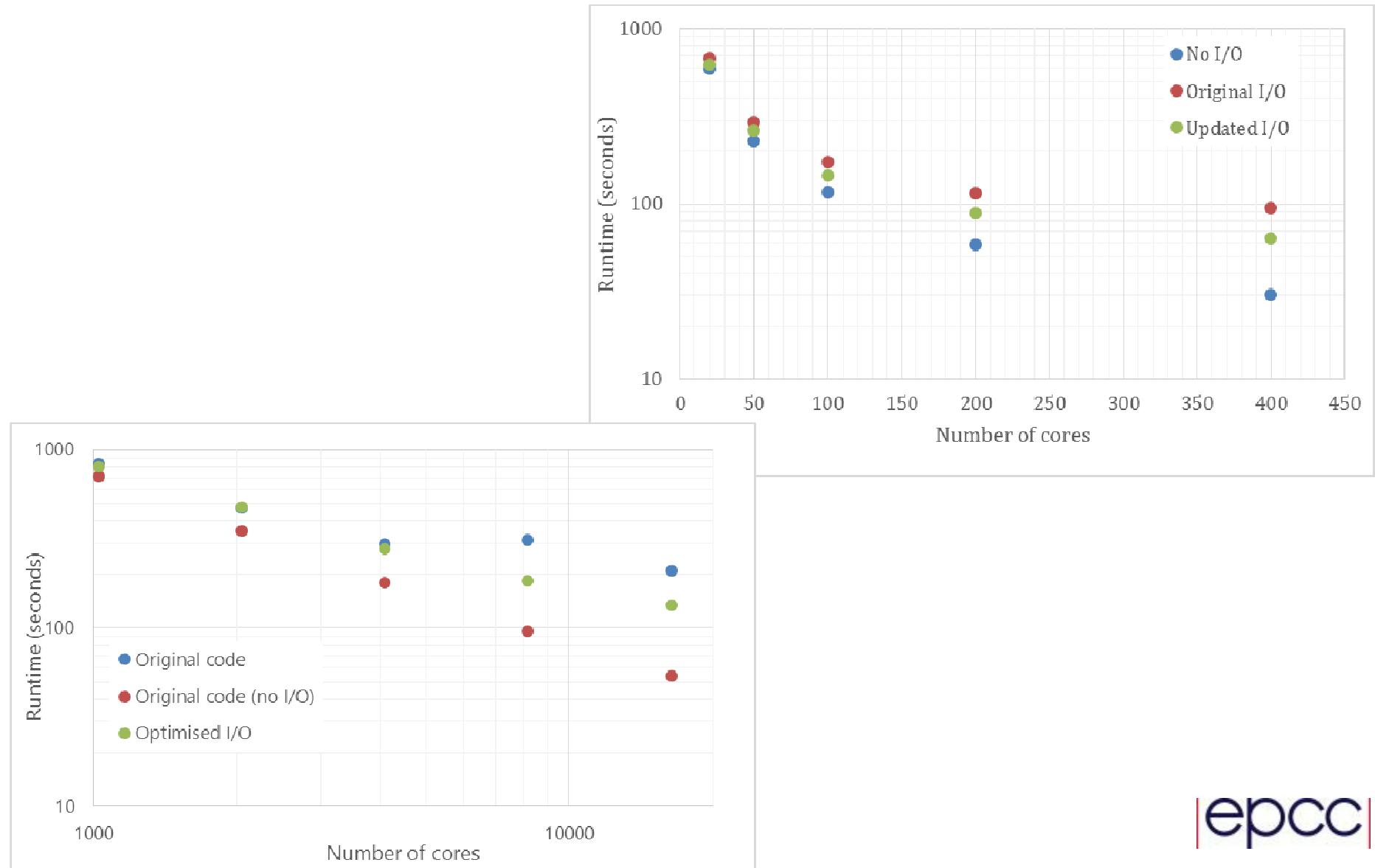
- To this:

```
do n = 0,2*nharms
    call setupfile(fid,disp)
    call mpi_file_write(fid, linelength, 1,
&                      MPI_INTEGER, MPI_STATUS_IGNORE, ierr)
    disp = disp + integersize

    call setupfile(fid,disp)
    call mpi_file_write(fid, q(-1,-1,-1,1,n),
&                      linelength/doublesize,
&                      MPI_DOUBLE_PRECISION, MPI_STATUS_IGNORE, ierr)
    disp = disp + linelength

    call setupfile(fid,disp)
    call mpi_file_write(fid, linelength, 1,
&                      MPI_INTEGER, MPI_STATUS_IGNORE, ierr)
    disp = disp + integersize
end do
```

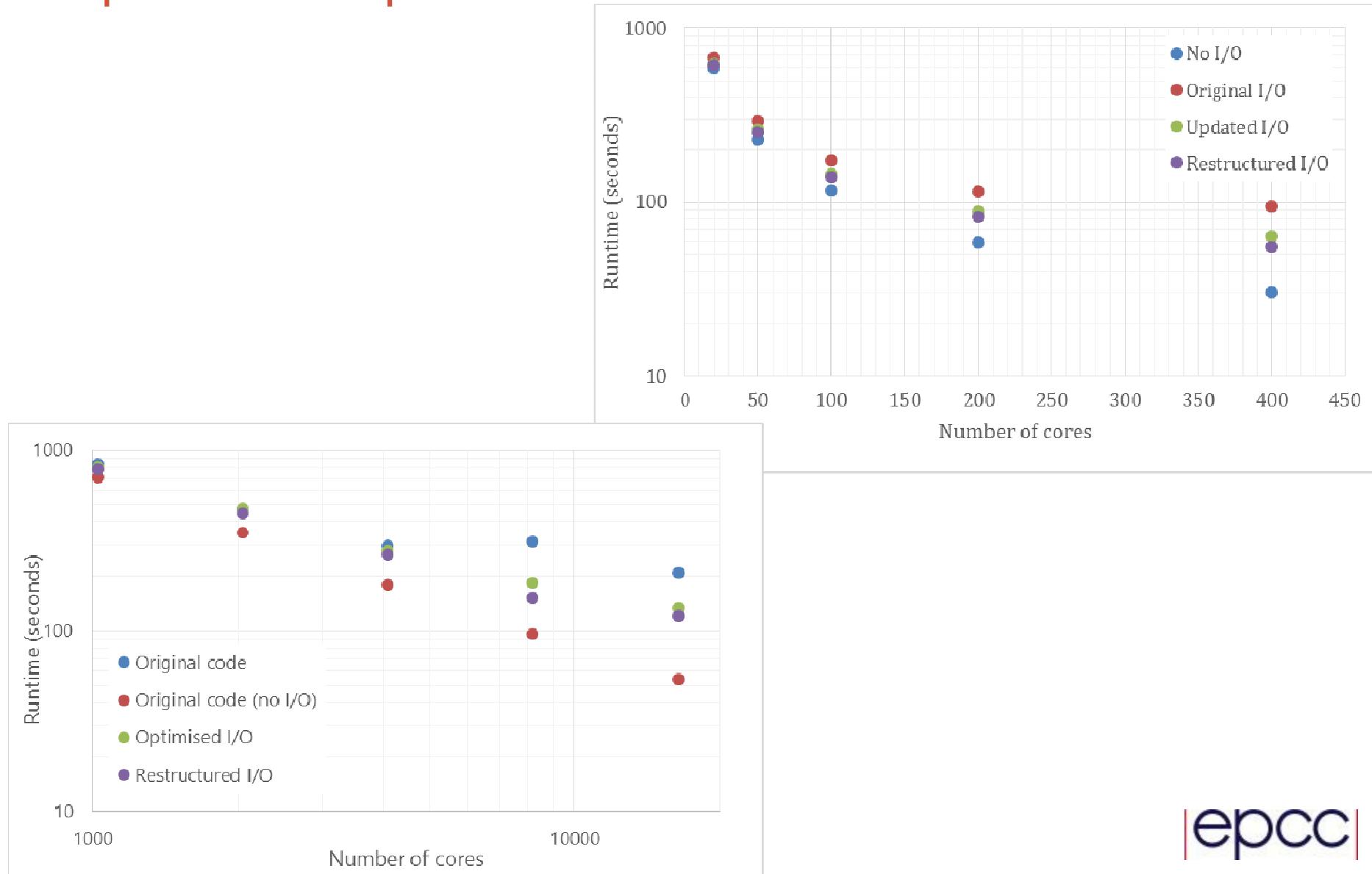
# Update I/O performance



## Further I/O optimisations

- Restructure how the output values are calculated
  - Storing temporary values used in the calculations rather than re-reading them
- Parallelise the input of the grid
  - Original code does serial reads from every process for relevant data
  - File locking can impact performance at large process counts

# Optimised I/O performance



## I/O data formats

- MPI-I/O gives best achievable performance
- Not a “user friendly” format
- HDF5, NetCDF, etc... provide more functionality
  - Metadata, data structure, I/O tools,...
- For CFD there are specific formats often used
  - CGNS
  - TecPlot
  - Reading/Writing these formats enables integration with other tools

## I/O data formats

- CGNS: CFD General Notation System
  - <http://cgns.github.io/>
- Tree structured data
  - Set of different types of data that can be written
- CGNS serial and parallel functionality
  - Metadata and data can be done serially
  - Data can be done serially or in parallel
  - cg\_ serial function
  - cgp\_ parallel function

# Example: Metadata write

```
if(mrank .eq. 0) then  
  
    call cg_open_f('rest.cgns',CG_MODE_WRITE,fid,ierr)  
    if(ierr .ne. CG_OK) then  
        write(*,*) 'cg_open_f restart error'  
        call cg_error_print_f()  
    end if  
  
    call cg_base_write_f(fid,'gridbase',3,3,basenum,ierr)  
    if(ierr .ne. CG_OK) then  
        write(*,*) 'cg_base_write_f error'  
        call cg_error_print_f()  
    end if  
  
    do i = 1,blocksize  
        blocknum = i  
        write(zonename, "(A5,I6)") "block",blocknum  
        call cg_zone_write_f(fid,basenum,zonename,sizes,  
        &           Structured,zonenum,ierr)  
        if(ierr .ne. CG_OK) then  
            write(*,*) 'cg_zone_write_f error'  
            call cg_error_print_f()  
        end if  
        call cg_goto_f(fid,basenum,ierr,'Zone_t',zonenum,'end')  
        if(ierr .ne. CG_OK) then  
            write(*,*) 'cg_goto_f error'  
            call cg_error_print_f()  
        end if  
        write(linkpath,'(a,i6,a)') 'gridbase/block',zonenum,  
        &           '/GridCoordinates'  
        call cg_link_write_f('GridCoordinates','mesh.cgns',  
        &           linkpath,ierr)  
        if(ierr .ne. CG_OK) then  
            write(*,*) 'cg_link_write_f error'  
            call cg_error_print_f()  
        end if  
        call cg_user_data_write_f('User Data',ierr)  
    end do  
  
    call cg_close_f(fid,ierr)  
    if(ierr .ne. CG_OK) then  
        write(*,*) 'cg_close_f error'  
        call cg_error_print_f()  
    end if  
  
end if
```

## Example: Data write

```
basenum = 1

call cgp_open_f('rest.cgns',CG_MODE MODIFY,fid,ierr)

solnum = 1

do i = 1,blocksize
    zonenum = i
    write(zonename, "(A5,I6)" ) "block",zonenum
    call cg_zone_read_f(fid,basenum,zonenum,
    &           tempzonename,tempsizes,ierr)
    if(trim(tempzonename) .ne. zonename) then
        write(*,*) 'error block name: ',zonename,tempzonename
    end if
    call cg_goto_f(fid,basenum,ierr,'Zone_t',zonenum,
    &           'UserDefinedData_t',solnum,'end')
    call cgp_array_write_f(fieldname,RealDouble,5,qsizes,
    &           arraynum,ierr)
    if(ierr .ne. CG_OK) then
        write(*,*) 'cg_array_write_f error'
        call cg_error_print_f()
    end if
end do
```

## CGNS Performance

- 512 test read and write of restart file (~40 GB):
  - MPI-I/O read file 3 seconds
  - CGNS write file 533 seconds
  - CGNS read file: 233 seconds
- Not designed for large number of blocks
  - Designed for single block applications
  - Metadata overhead destroying performance

## Tecplot

- Grid based data format
  - Support for common CFD grid formats
  - Support tecplot tools
  - <http://www.tecplot.com/>
- Supports 3 different file formats
  - ASCII (legacy format, requires conversion by tecplot tools to be used by their products)
  - Binary (plt)
  - Binary partitioned (szplt) (designed for large scale parallel)

# Tecplot

```
if(tecini142(trim(titleName),trim(varList),  
&      filename,  
&      trim(pwd)//char(0),  
&      fileFormat,fileType,debug,isDouble) .ne. 0) then  
    write(*,*) 'error initialising tecini'  
end if  
do j=1,nBlocks  
  
    imax1 = blockIndexes(1,j)  
    jmax1 = blockIndexes(2,j)  
    kmax1 = blockIndexes(3,j)  
  
    dataSize = imax1*jmax1*kmax1  
  
    write (blockNumName, "(I5)") j  
    if(teczne142('block'//trim(blockNumName)//char(0),  
&              zoneType, imax1, jmax1, kmax1, imaxMax, jmaxMax, kmaxMax, simTime, strandID, parentZone, isBlock, nfConns, fnMode,  
&              tnfNodes, ncbFaces, tnbConns, null, null, null, shrConn) .ne. 0) then  
        write(*,*) 'error setting up zone'  
    end if  
  
    if(tecDat142(dataSize*10,tempData,isDouble) .ne. 0) then  
        write(*,*) 'error writing block data'  
    end if  
  
end do  
  
if(tecEnd142() .ne. 0) then  
    write(*,*) 'error calling tecend'  
end if
```

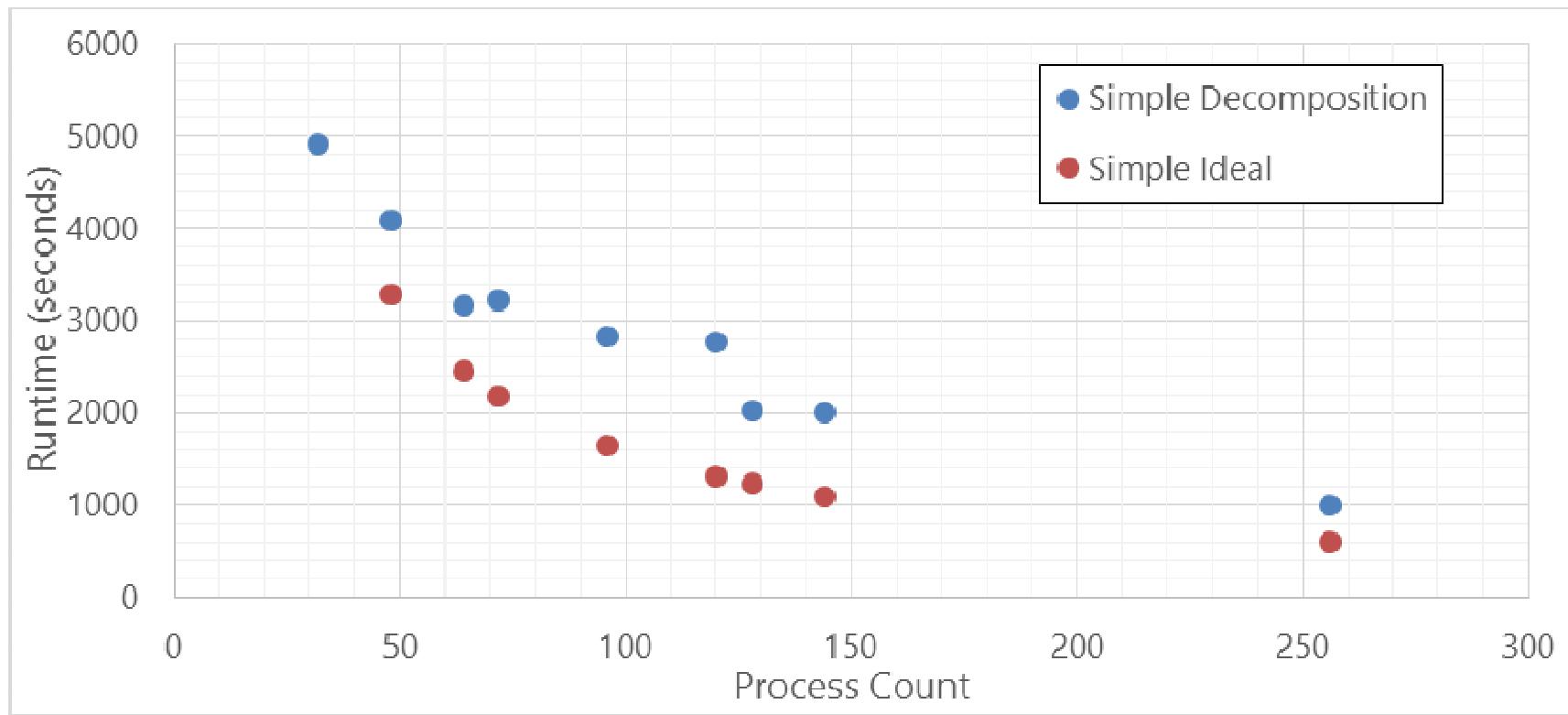
## Tecplot performance

- Only implemented serial so far
- plt is 10x faster than szplt
  - Working with tecplot on this
- Next step to parallelise the tecplot writing

## I/O library issues and future work

- Libraries designed to deal with single large blocks
- Don't work well with data decomposition done in the program
  - Working with CGNS and tecplot to fix this
- Need to try Tecplot parallel functionality using szplt
- Need to try creating MPI datatypes for each block and then using collective I/O

# Load balancing

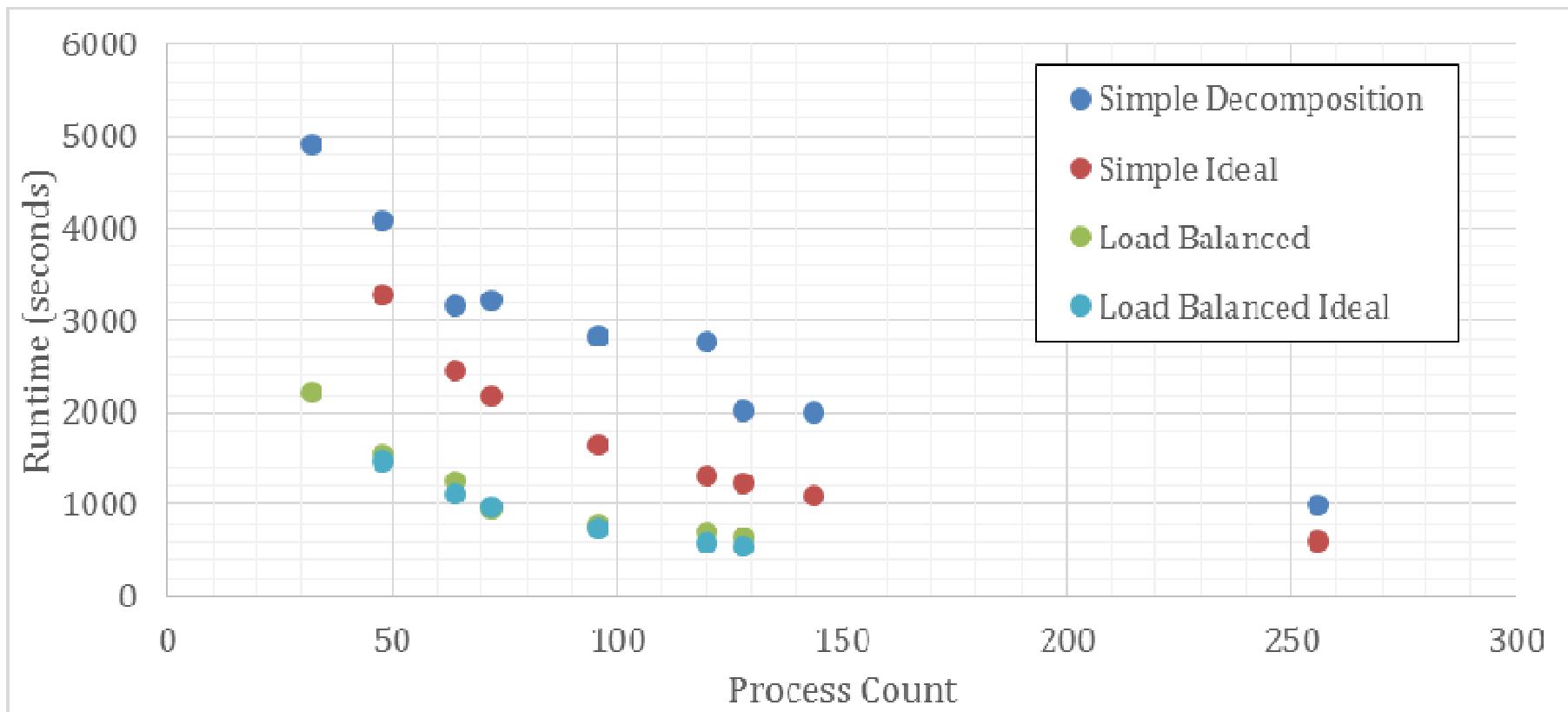


- Load balance is done outside the code
  - Input file with pre-defined blocks is provided
  - Blocks distributed across processes to balance the number of blocks per process
  - Makes manual process of grid decomposition challenging and time consuming

## Load balancing

- Use METIS to evaluate size of each block and decompose work across processes
  - Allocate different numbers of blocks to processes to balance overall work
  - Requires number of blocks  $\gg$  number of MPI processes
- Can also take communication costs into account
  - Balance work and reduce boundary area
- Enables automated block generation
  - Take block decomposition directly from grid generator

# Performance



- 256 block grid, high load imbalance
  - 90% difference in grid points between largest and smallest blocks

## Performance

- Also enables full node utilisation
  - Original decomposition favours number of processes to be exact divisor of number of blocks
  - 24 cores per node

ARCHER Nodes Used	MPI Processes Used	Original decomposition	Load balance decomposition
2	32	4924	2220
2	48	4081	1544
3	64	3157	1247
3	72	3231	968
4	96	2833	792
5	120	2764	714
6	128	2016	646

## Summary

- Optimising both performance and usability
  - Usability of the code, making it quicker to prepare simulations, as important as performance
  - Looking to optimise the whole workflow as well as parallel performance
    - Input preparation, Simulation runs, Output analysis
    - This work aimed to help all three
      - Input preparation: Load balancing to reduce effort require/allow more uneven block decomposition
      - Simulation runs: I/O optimisation to reduce I/O cost and improve scaling, load balancing allows all cores in nodes to be used efficiently
      - Output analysis: Tools to convert output data into formats that tools can read and display
- Overall load balance shown to give 3-4x performance improvement for high imbalance case
- I/O cost reduce by 70% for large cases and core counts